

Communicating with the outside world

A look at the BEAM's External Term Format
Sasha Fonseca - Code BEAM Lite Berlin 2019

Intro

- Software Engineer in Lisbon, Portugal
- MSc. in S.E. by University of Lisbon
- Have been using Erlang/Elixir since 2015
- Involved in the community from the beginning
 - Organiser of Lisbon |> Elixir Meetup
- Very interested in learning BEAM internals



Motivation

- Noticed BEAMs communicating to other BEAMs via HTTP w/ JSON body
- Why use a notation from another language?
- BEAM nodes communicated with one another in some other way
- Found out about Erlang External Term Format

Motivation

- Elm enthusiast
- Could I squeeze out some extra performance from my BEAMs?
- JSON sometimes felt unfit for the Functional paradigm
- Elm offers good parsing and binary encoding/decoding libraries
- Never implemented a binary data format. Should be fun!

JSON (Javascript Object Notation)

- Data format widely used across the Web
 - HTTP payloads
 - Data representation
 - Data storage (document stores like MongoDB or CouchDB)
- Mirrors Javascript's (JS) object syntax
- Most languages nowadays have libraries for encoding/decoding

JSON (Javascript Object Notation)

- General advantages
 - Human-readable
 - Very optimised in the browser (e.g., `JSON.parse()`)
 - More compact than some other formats like XML
 - Has some typing (e.g., integers, lists, dictionaries)

JSON (Javascript Object Notation)

- Disadvantages in the BEAM world
 - Human-readability unnecessary when machine-to-machine comm
 - Not native to the BEAM, probably not as optimised as the browser
 - < 100% fit for the Functional paradigm (e.g., lack of tuples)

External Term Format

- Implemented by Bjorn Gustavsson in 1997
- It is a binary data format
 - Formal spec to map terms from one language to a byte sequence
 - This mapping is called serialisation
 - ETF specifies how to serialise Erlang terms
- Evolves with the BEAM and offers some retro-compatibility
- Native to the BEAM and as such fits Erlang/Elixir perfectly

External Term Format

- What are Erlang Terms?
 - “A piece of data of any data type is called a **term**.”
 - 42
 - [1, 2, 3]
 - fun = fn(x) -> x + 1 end #Function<7.126501267/1 in :erl_eval.expr/5>
 - {:ok, {:user, 123, “Thomas”, “Johnson”}}

External Term Format

- How to use it?
 - `erlang:term_to_binary/1,2`
 - `erlang:binary_to_term/1,2`
- Built-in Functions (BIFs)
 - Written in C and integrated in each Erlang release

External Term Format

- `erlang:term_to_binary/1,2`
 - Serialise any given term
 - Accept compression level and minor version
 - Compression is done via **zlib** with levels 0 (no compression), 1, 6 or 9

External Term Format

- `erlang:binary_to_term/1,2`
 - Deserialise a given binary into an Erlang term
 - Allows passing a 'safe' option to protect against
 - Direct dynamic creation of atoms
 - Indirect dynamic creation of atoms (nested structures)
 - External function references

External Term Format

- Use-cases:
 - Serialised terms can be stored in memory, disk or sent by the wire
 - BEAM-to-BEAM communication is easily freed of middleware protocols
 - Persistent or volatile memory (ETS/DETS/mnesia)
 - Build abstractions on top
 - GitHub's BERT and BERT-RPC (<http://bert-rpc.org>)

Implementation

- Parser, encoder and decoder written in Elm
 - Functional and statically typed language (think a simpler Haskell)
 - Targets the browser, i.e., transpiles to Javascript
 - Follows the official elm/json package API
 - Migration can be as easy as changing the module name
- Only uncompressed ETF due to no existing zlib package for Elm
- URL: <https://package.elm-lang.org/packages/sashaafm/eetf/latest/>

Implementation

- Before implementing a formal reference is needed
 - http://erlang.org/doc/apps/erts/erl_ext_dist.html
- Implementation references can come in handy
 - Official implementation
 - <https://github.com/erlang/otp/blob/master/erts/emulator/beam/external.c>
 - Rust implementation
 - <https://docs.rs/eetf/0.4.0/eetf/>

Implementation

Encoded Term Format

1	1	N
131	Tag	Data

Implementation

Encoded Term Format

1	1	N
131	Tag	Data

Implementation

Encoded Term Format

1	1	N
131	Tag	Data

Implementation

Encoded Term Format

1	1	N
131	Tag	Data

Implementation

```
type Term
= Integer Int
| FloatingPoint Float
| Atom String
| Pid PidProperties
| Port PortProperties
| Reference ReferenceProperties
| NewReference NewReferenceProperties
| Tuple Elements
| Map Pairs
| Nil
| ProperList Elements
| ImproperList Elements Tail
| Binary Bytes.Bytes
| Export Mfa
```

Implementation

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Implementation

```
type Tag
= SmallIntegerExt Int
| IntegerExt Int
| FloatExt Float
| PortExt PortProperties
| NewPortExt PortProperties
| PidExt PidProperties
| NewPidExt PidProperties
| SmallTupleExt Elements
| LargeTupleExt Elements
| MapExt Pairs
| NilExt
| StringExt Elements
| ListExt Elements
| BinaryExt Bytes.Bytes
| SmallBigExt Int
| LargeBigExt Int
| ReferenceExt ReferenceProperties
| NewReferenceExt NewReferenceProperties
| NewerReferenceExt NewReferenceProperties
| FunExt Creation Module Index Uniq FreeVars
| NewFunExt NewFunProperties
| ExportExt Mfa
| BitBinaryExt Bytes.Bytes
| NewFloatExt Float
| AtomUtf8Ext String
| SmallAtomUtf8Ext String
| AtomExt String
| SmallAtomExt String
```

Implementation

```
type Tag
= SmallIntegerExt Int
IntegerExt Int
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```

Implementation

SmallIntegerExt

1	1	1
131	97	Int

Implementation

SmallIntegerExt

1	1	1
131	97	Int

Implementation

SmallIntegerExt		
1	1	1
131	97	Int

Implementation

SmallIntegerExt

1	1	1
131	97	Int

Implementation

decode : Decoder Term

decode = version |> andThen (_ -> tag) |> andThen extractTerm

version : Decoder Version

version = map Version unsignedInt8

tag : Decoder Tag

tag = unsignedInt8 |> andThen pickTag

pickTag : Int -> Decoder Tag

```
pickTag tag_ =  
  case tag_ of  
    ...  
    97 -> map SmallIntegerExt smallIntegerExt  
    ...
```

smallIntegerExt : Decoder Int

smallIntegerExt = unsignedInt8

extractTerm : Tag -> Decoder Term

```
extractTerm tag_ =  
  case tag_ of  
    ...  
    SmallIntegerExt integer -> succeed (Integer integer)  
    ...
```

Implementation

decode : Decoder Term

decode = **version** |> andThen (_ -> tag) |> andThen extractTerm

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smallIntegerExt : Decoder Int

smallIntegerExt = unsignedInt8

extractTerm : Tag -> Decoder Term

extractTerm tag_ =
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tag : Decoder Tag
tag = unsignedInt8 |> andThen pickTag
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pickTag : Int -> Decoder Tag
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  case tag_ of
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smallIntegerExt : Decoder Int
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pickTag : Int -> Decoder Tag
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smallIntegerExt : Decoder Int
smallIntegerExt = unsignedInt8
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extractTerm : Tag -> Decoder Term
extractTerm tag_ =
  case tag_ of
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type Tag
= SmallIntegerExt Int
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Implementation

decode : Decoder Term

decode = version |> andThen (_ -> tag) |> andThen extractTerm

version : Decoder Version

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tag : Decoder Tag

tag = unsignedInt8 |> andThen pickTag

pickTag : Int -> Decoder Tag

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 case tag_ of
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smallIntegerExt : Decoder Int

smallIntegerExt = unsignedInt8

extractTerm : Tag -> Decoder Term

extractTerm tag_ =
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 SmallIntegerExt integer -> succeed (Integer integer)
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Implementation

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decode : Decoder Term
decode = version |> andThen (\_ -> tag) |> andThen extractTerm
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```
version : Decoder Version
version = map Version unsignedInt8
```

```
tag : Decoder Tag
tag = unsignedInt8 |> andThen pickTag
```

```
pickTag : Int -> Decoder Tag
pickTag tag_ =
  case tag_ of
    ...
    97 -> map SmallIntegerExt smallIntegerExt
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```
smallIntegerExt : Decoder Int
smallIntegerExt = unsignedInt8
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```
extractTerm : Tag -> Decoder Term
extractTerm tag_ =
  case tag_ of
    ...
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Implementation

```
decode : Decoder Term
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```
decode = version |> andThen (\_ -> tag) |> andThen extractTerm
```

```
version : Decoder Version
```

```
version = map Version unsignedInt8
```

```
tag : Decoder Tag
```

```
tag = unsignedInt8 |> andThen pickTag
```

```
pickTag : Int -> Decoder Tag
```

```
pickTag tag_ =
```

```
  case tag_ of
```

```
    ...
```

```
    97 -> map SmallIntegerExt smallIntegerExt
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smallIntegerExt : Decoder Int
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smallIntegerExt = unsignedInt8
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extractTerm : Tag -> Decoder Term
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extractTerm tag_ =
```

```
  case tag_ of
```

```
    ...
```

```
    SmallIntegerExt integer -> succeed (Integer integer)
```

```
    ...
```

```
type Term
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= Integer Int
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| FloatingPoint Float
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```
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```

```
| Export Mfa
```

Implementation

- However, some shortcomings exist
- Elm's bound to JS integers so BigInt arithmetic is unsupported
 - BigInt terms (smallBigInt/largeBigInt) implemented but will never execute
- Erlang/Elixir lists can have mixed types (e.g., [1, :hello, 5.2])
 - Elm's static type system restricts lists to elements of the same type
- Maps only support String keys
 - Supporting other types is possible, but the API becomes cumbersome
 - Ruled as acceptable since the common use cases for maps has the keys as String

Benchmarks

- Three different approaches
 - Server-side using Elixir's benchee benchmarking tool
 - Client-side using Elm's elm-explorations/benchmark
 - Load testing using Tsung
- Three different scenarios
 - JSON
 - ETF compression level 0 (no compression)
 - ETF compression level 1
- URL: https://github.com/sashaafm/eetf_benchmarks

Benchmarks

- Server-side
 - Encoding/decoding with ETF 0 , ETF 1, Jason and Jiffy
 - Payload of 10.000 elements representing data about people
 - Only performance (benchee cannot measure BIF/NIF memory usage)

Benchmarks

Decoding (payload size 6.76 MB)

API	IPS	Avg	Dev	Median	99p
ETF 0	41.69	23.99 ms	±11.37%	23.90 ms	30.17 ms
ETF 1	29.49	33.91 ms	±7.81%	33.71 ms	40.01 ms
Jiffy	18.50	54.07 ms	±5.93%	54.12 ms	64.52 ms
Jason	6.61	151.29 ms	±3.34%	151.85 ms	164.40 ms

Benchmarks

Encoding (payload size 6.76 MB)

API	IPS	Avg	Dev	Median	99p
ETF 0	122.20	8.18 ms	±7.80%	8.12 ms	9.94 ms
Jiffy	24.06	41.57 ms	±3.11%	41.52 ms	45.75 ms
ETF 1	15.79	63.34 ms	±4.98%	63.36 ms	73.53 ms
Jason	5.43	184.21 ms	±4.60%	183.69 ms	207.42 ms

Benchmarks

Encoded size (original payload size 616 B)

API	ETF 0	ETF 1	JSON
ETF 0	325 B	< 20 %	> 11.37%
ETF 1	> 20%	260 B	< 10%
JSON	< 11.7%	< 20%	287 B

Benchmarks

- Take-aways
 - Encoding
 - ETF 0 ~5x faster than Jiffy and ~22x than Jason
 - ETF 1 incurs into an ~87x slow down compared to ETF 0
 - ETF 1 can still be ~66x faster than Jason

Benchmarks

- Take-aways
 - Encoded size
 - ETF 0 payload 20% smaller than ETF 1 but ~12% larger than JSON
- Decoding
 - ETF 0 and ETF 1 faster than both Jiffy and Jason

Benchmarks

- Client-side
 - elm/json vs. sashaafm/eetf
 - Encoding/decoding performance
 - Payload representing data about a person

Benchmarks

Encoding

API	IPS	% Change
elm/json	126,426	-
sashaafm/eetf	18,014	-85.75%

Benchmarks

Decoding

API	IPS	% Change
elm/json	185,475	-
sashaafm/eetf	16,420	-91.15%

Benchmarks

- Take-aways
 - elm/json much much faster than eetf (> 85%) 🥲
 - JSON.parse() is extremely optimised in browsers
 - A lot of branching?
 - Cannot go as low-level as the Elm Core Team

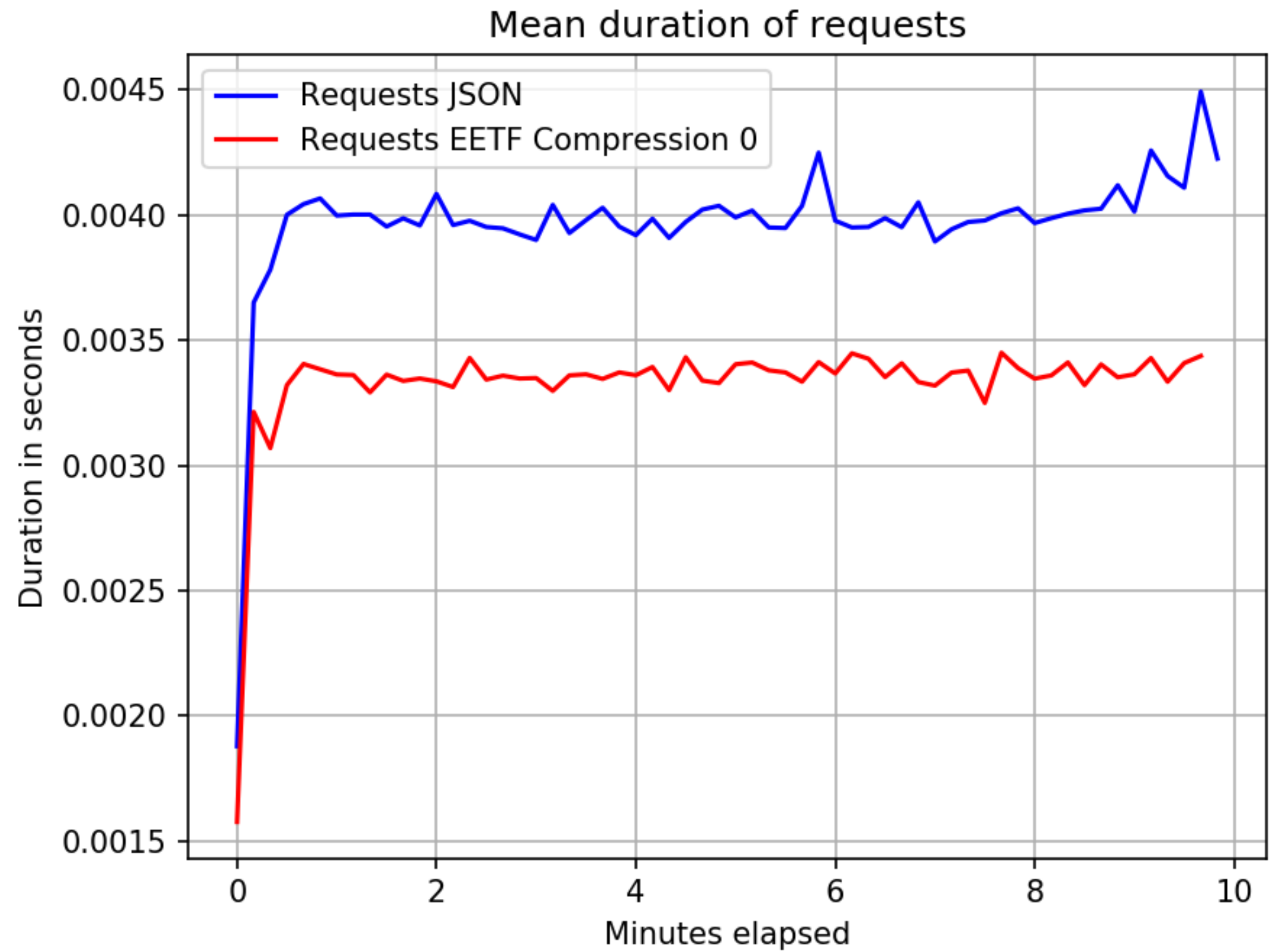
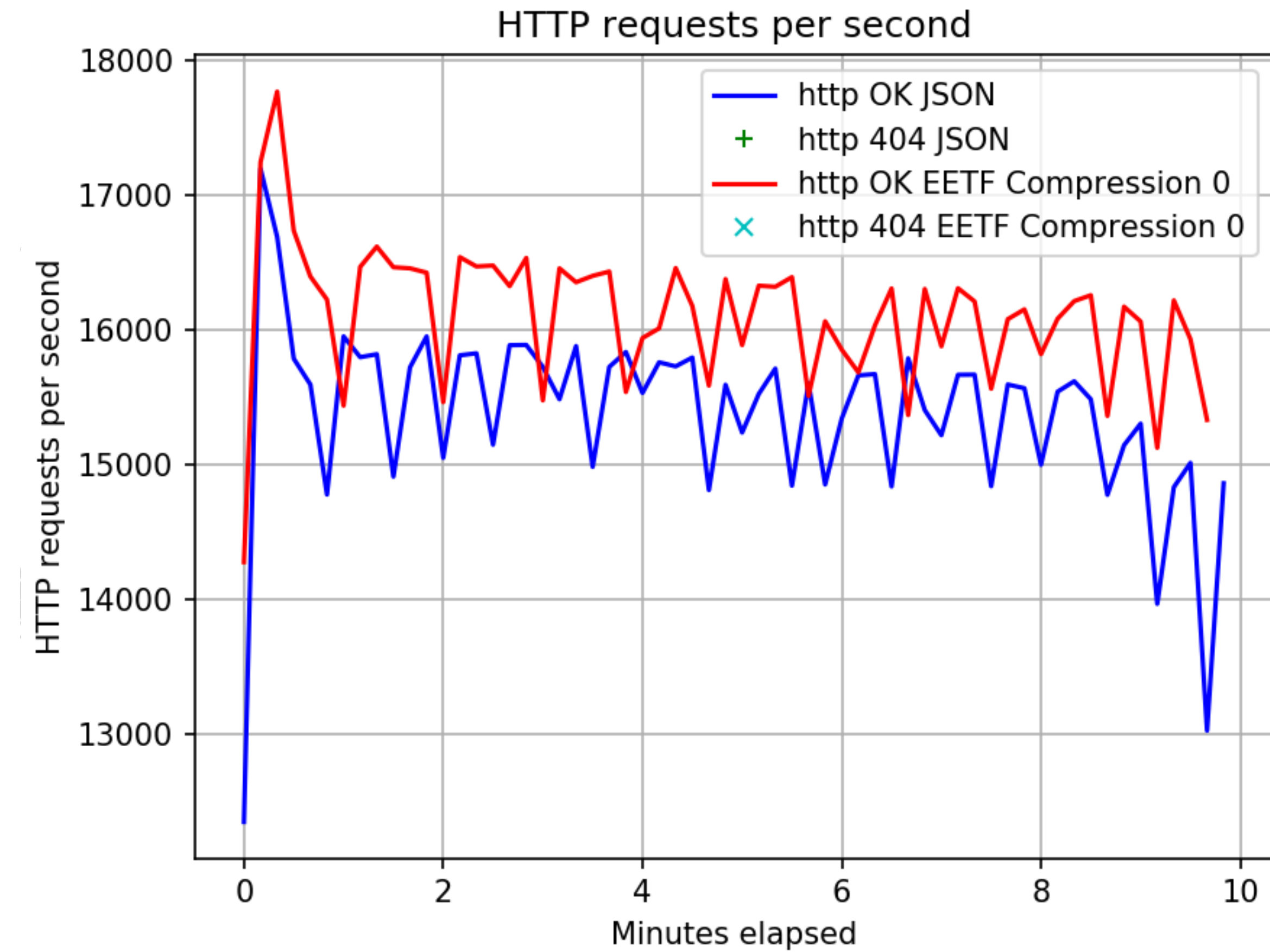
Benchmarks

- Take-aways
 - However, this is the client-side
 - It's best to reduce strain on the server
 - Less resource usage
 - Browsers are usually used by humans
 - Performance should still be negligible to human perception

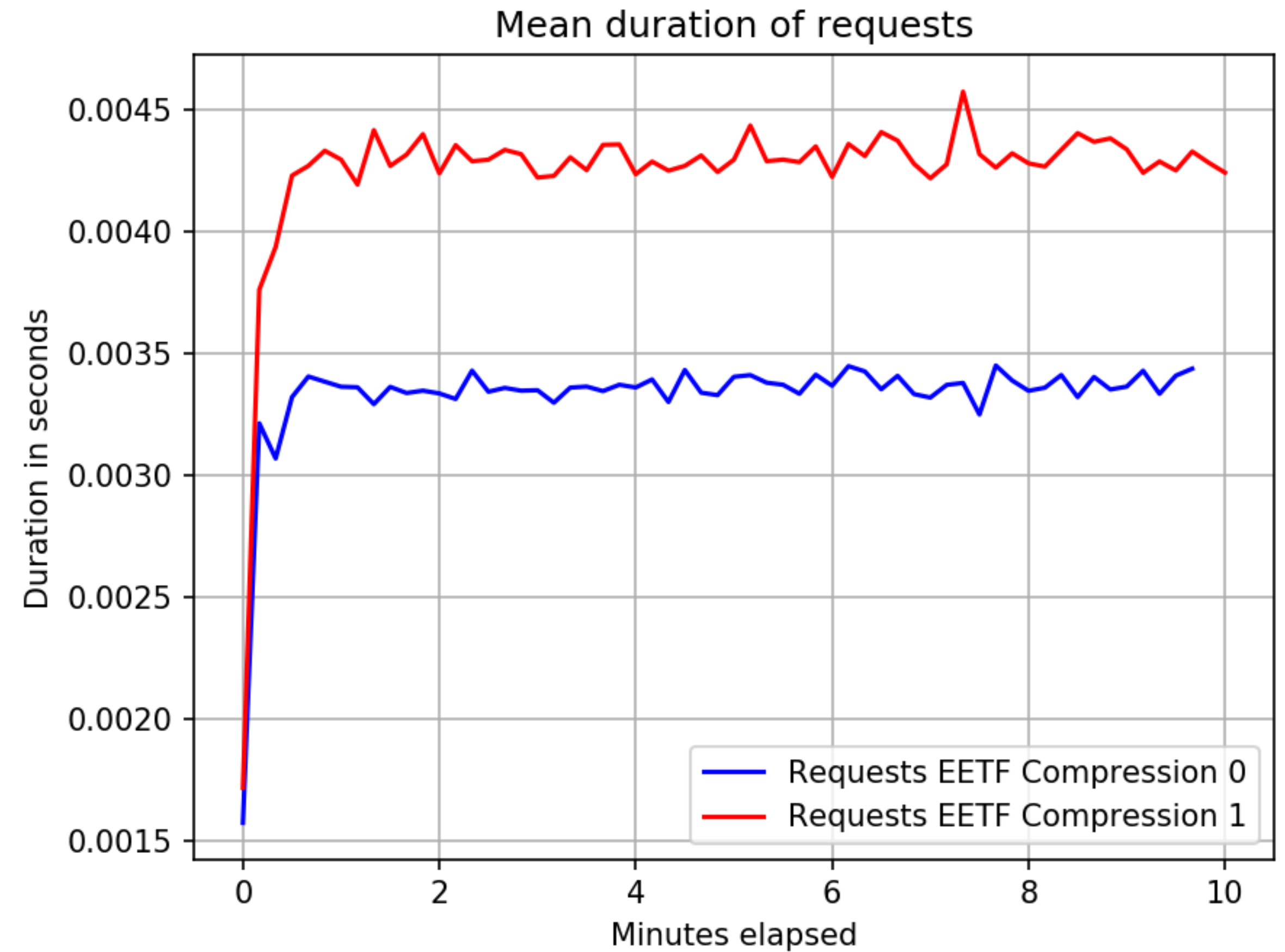
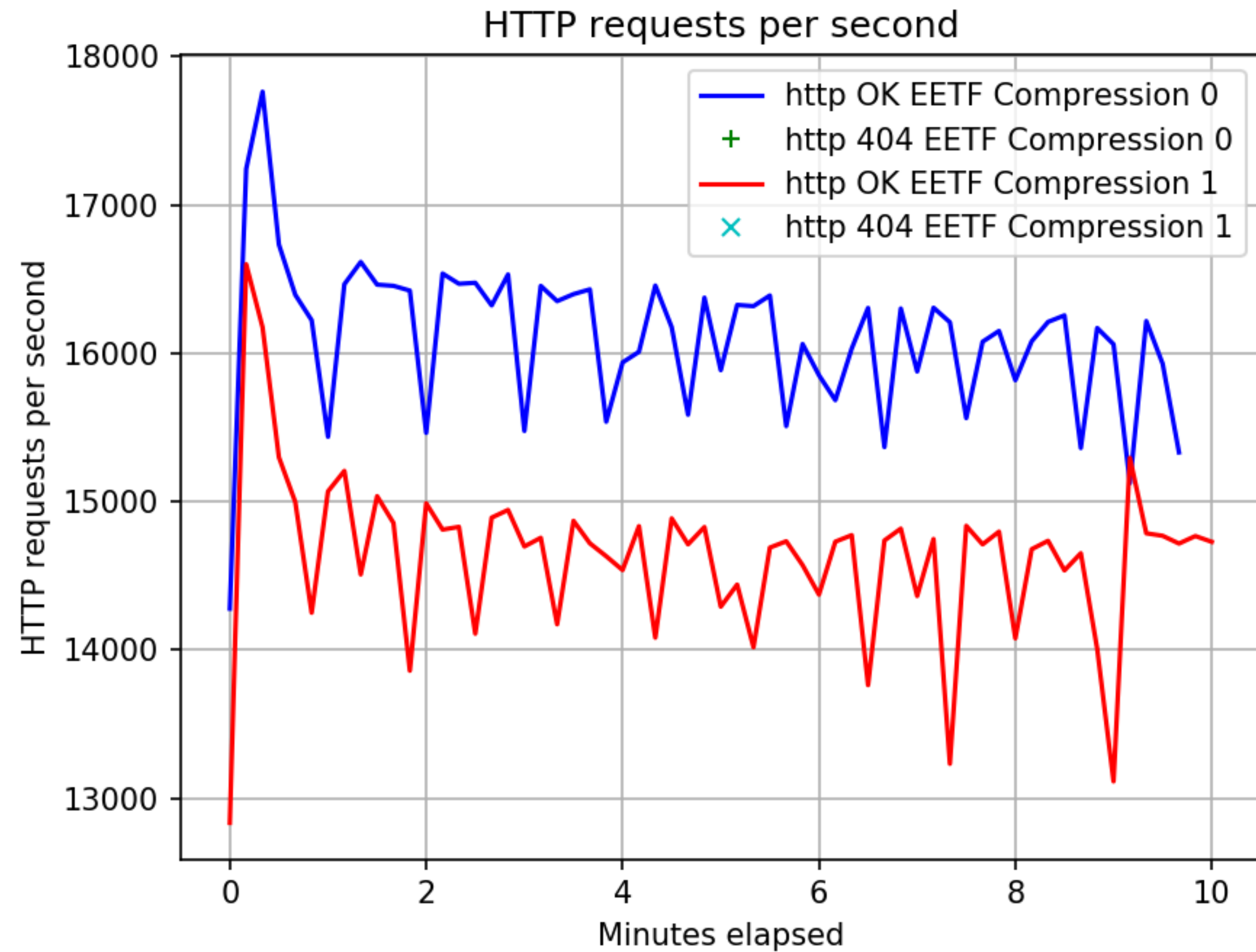
Benchmarks

- Load testing
 - Using tsung (<http://tsung.erlang-projects.org>)
 - Simulate 100 concurrent users
 - Perform an HTTP request to a BEAM server to get data of a person
- Measure ETF 0 vs. JSON and ETF 0 vs. ETF 1
 - Requests/sec
 - Mean duration of requests

Benchmarks



Benchmarks



Future Work

- Expand API
 - tupleIndex - Fetch tuple elements by index
 - tupleN - Support arity > 3 tuples by decoding them into a list
 - record - Support Erlang Records directly
- Make the internal parser API public?
- Support compressed ETF
 - Have to implement zlib for Elm first

Future Work

- Distribution protocol
 - http://erlang.org/doc/apps/erts/erl_dist_protocol.html
 - Would allow connecting the browser to a BEAM node?
 - Are there use-cases for it?
 - Would there be any benefits?
 - Security concerns?

Closing Words

- ETF provides good insights on some aspects of the BEAM
- Viable option to use instead of JSON unless size is the critical concern
 - ETF 0 and ETF 1 both faster or close to the most popular JSON libs
 - Payload size is mostly similar
 - Supports serialisation of Erlang-specific data like PIDs, Ports or functions
- JSON is ubiquitous and supported everywhere
 - However, this was very easy to implement (~10 hours)
 - Without any experience in this domain

Q & A